

Course Description

9. Course outcomes, teaching, learning and assessment methods
<div>A- Cognitive objectives A-1</div> <div>Understand the general structure of</div> <div>translators A-2 Understand the basic techniques used in building</div> <div>the translator A-3 Understand the basic data structure used in building the translator A-4 Practical</div> <div>application of the above concepts</div>
<div>B - Course Skill Objectives B1 - Developing the student's</div> <div>ability to understand the general structure of the translator B2 - Developing</div> <div>the student's ability to understand the basic techniques used in building the translator B3 - Developing the</div> <div>student's ability to understand the basic data structure used in building the translator B4 - Developing the student's ability to design a complete translator</div> <div>Teaching and Learning</div>
Methods
<div>-1 Theoretical lectures -2</div> <div>Practical applications of the theoretical material -3</div> <div>Assignments -4 Projects</div>
Evaluation methods
<div>-1 Monthly exams</div> <div>-2 Instant exams</div> <div>-3 Practical exams</div> <div>-4 Scientific reports</div>
<div>Emotional and value-based objectives C-</div> <div>C-1 Benefiting from daily experiences and human behaviors in solving problems and transferring them to the computer C-2 Developing the student's</div> <div>existing skills and employing them in solving problems C-3 Instilling</div> <div>a spirit of creativity in the student</div>
Teaching and learning methods

<p>-1 Theoretical lectures reinforced with illustrative examples that foster a spirit of interaction and discussion among students. -2 Laboratory experiments that reinforce the theoretical material.</p>
<p>Evaluation methods</p>
<p>-1 Continuous evaluation and follow-up of the student</p> <p>-2 Group assessment of students</p> <p>-3 Mutual assessment of students and the subject teacher</p>
<p>D- General and transferable skills (other skills related to employability and personal development). D-1 Skill in using Calculator D-2 Design skill D-3 Teamwork skill D-4 Skill in developing algorithmic methods for solving problems</p>

10. Course structure					
Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	The week
Theoretical and practical tests	Theoretical lectures	<ul style="list-style-type: none"> • Introduction to Compilers: • The role of language translation in the programming process; • Comparison of interpreters and compilers, 	General Introduction About the translators	4	1
	Theoretical lectures and practical applications	<ul style="list-style-type: none"> • language translation phases, • machine dependent and machine independent aspects of translation, • language translation as a software engineering activity 	framework Learn the translator and how it works	4	2
	Theoretical lectures and practical applications	<ul style="list-style-type: none"> • Lexical Analysis: Application of regular expressions in lexical scanners, • Lexical analysis: hand coded scanner vs. automatically generated scanners Lexical Analysis: formal definition of tokens, 	Learn to install And the work of a linguistic vocabulary analyst to design it How	12	5-3

		implementation of final state automata.			
	Theoretical lectures and practical applications	<ul style="list-style-type: none"> • Syntax Analysis: • Revision of formal definition of grammars, • BNF and EBNF; • bottom-up vs. top-down parsing, 	Learn how to install and operate grammar analyzer Linguistics and how His design	8	7-6
	Theoretical lectures and practical applications	<ul style="list-style-type: none"> • Syntax Analysis: • tabular vs. recursive-descent parsers, error handling, 	Learn how to install and operate grammar analyzer Linguistics and how His design	8	9-8
	Theoretical lectures and practical applications	Parsers Implementation: automatic generation of tabular parsers,	Learn to install The work of the language analyzer and how it is designed	8	11-10
	Theoretical lectures and practical applications	<ul style="list-style-type: none"> • symbol table management, • the use of tools in support of the translation process 	Learn to install And make a table Token Management How to design it	8	13-11
	Theoretical lecture and discussion	Project presentation	an offer The project	4	14
11.Infrastructure					
Aho, Alfred V. <i>Compilers: Principles, Techniques and Tools (for Anna University)</i> , 2/e. Pearson Education India, 2007.			1- Required textbooks		
			2- Main references (sources)		

W. Appel, Modern Compiler
Implementation in Java, Prentice Hall,
2002

A- Books and references recommended
etc.) in the reports (scientific journals,

B - Electronic references, websites
The Internet....



Dean of the College

Head of Department

Subject lecturer