## Course Description Form



Course description

This course description provides a concise summar	of the main features of the course and the	learning outcomes expected of the student.
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Demonstrating whether the student has made the most of the learning opportunities available. This must be linked to the program description.

Shatt al-Arab Private University / College of Scien	ce 1. Educational institution		
Department of Computer Science	.2 Scientific		
	Department/ Center		
Advanced Data Structures	.3 Course Name/Code		
Mandatory attendance	4. Forms of attendance		
	Available		
First semester 2023-2024	.5 Semester/Year		
4	.6 Number of study		
	hours (total)		
	.7 Date this description was		
	prepared		
	8. Course objectives		
1- Study the different methods and techniques through which the logical perception of data is translated.			
2. The programmer's interest in the different ways of organizing data.			
3. Pay attention to the algorithms and their analysis necessary to process this data in computer memory.			
.4 In addition to teaching the student algorithm design, it also increases knowledge and learning programming in the Java language.			

9. Course outcomes, teaching, learning and assessment met	thods
Cognitive of	objectives
- Teaching the student how to interact well with the	ne calcula
A2 - Developing the student's ability to solve problems using the c	alculator
- Developing the student's understanding of determining what the inputs are and the processing method to ultimately obtain the requi	red outpu
- Developing the method of programming thinking using algorithms as a method for solv	ving probl
A5- Developing the student's programming style using all the main principles	
in Java. A6- Developing the student's ability to design and implement programs.	
B - Course specific skill objectives. B1 - Using	
programming language to solve mathematical problems B2 - Using programming lang	luage
A Programming in Electronic Circ	cuit Desi
B 3 - Using the programming language to convert many algorithms into progra	ams
Teaching and learning methods	
1- Theoretical lectures reinforced with illustrative examples using presen	itation to
2- Lab	oratorie
3- Semina	rs 4-
Proj	jects
Evaluation methods	
-1 Monthly exams -2	
Instant exam	ns
-3 Practical exams	8
-4 Scientific reports	
Emotional and value-based objective	es
C- C-1 Benefiting from daily experiences and human behaviors in solving problems and transferring them to	
the computer C-2 Developing the student's existing skills and employing them in solving	
problems C-3 Instilling a spirit of creativity in the student	

	-1 Theoretical lectures reinforced with illustrative examples that foster a spirit of interaction and discussion among students2 Laboratory experiments that reinforce the theoretical material.
	- i i necreucal rectures remorced with illustrative examples that toster a spirit of interaction and discussion among students 2 Lacoratory experiments that remorce the theoretical material.
	Evaluation methods
	11- Continuous evaluation and
	follow-up of students 2- Focus on individual and group skills of
	students 3- Evaluation of the completion of homework and other tasks given during lectures
	General and Transferable Skills (other skills related to employability and personal development). D1 - The student learns how to use a calculator and its peripheral
	D2 - Learns how to communicate in
	his/her field of expertise. D3 - Through his/her knowledge of
F	programming languages, he/she learns how to build display interfaces to create communication between the calculator and the user. D4 - Learns how to correct
	programming errors as he/she learns the philosophy of problem solving.

				10. Coui	rse structure
road 	road	Unit name/topic	Required learning outco	watches	The week
Oral questions	Theoretical	Search and sort	Search and	4	1
	practical approach	algorithms	algorith ms		
Oral questions	Theoretical and practical approach	Analysis of run time	Analysis of run time	4	2
Oral questions	Theoretical and practical approach	Inheritance and polymorphism sorting and searching	Inheritance and polymorph ism sorting and searching	4	2

Oral questions	For a theoretical and practical app	• Graphs	Graphs	4	2
Oral questions	For a theoretical and practical app	Tree, binary Tree, balanced tree	Tree, binary Tree, balanced	8	2
Oral question	For a theoretical and practical app	heap, priority queue, heap sort	tree heap, Priorit y queue, heap sort	8	2
Oral question	For a theoretical and practical app	Hashing, linear hash table, and chained hash table	Hashing, linear hash table, and chained hash	8	2
			table		
Da	ata structur	e and algorithms in java, Fourth edition, Michael 1 Goodnch, Rober Tamass	rto		1 Infrastructure
				2-	- Main reference (Sources

cnine i ransiai	ted by Goog	gie	
			A- Recommended books and references
			journalsRejports (scientific
			B - Electronic references, websites  The Internet
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Dean of the College

Head of Department

Subject lecturer





Jan 1